

Using Log-file Based Process Measures as Indicators of Task Engagement in Digital Reading: Perspectives and Problems

Beyond Results, 6/17/2020

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Process measures in digital reading

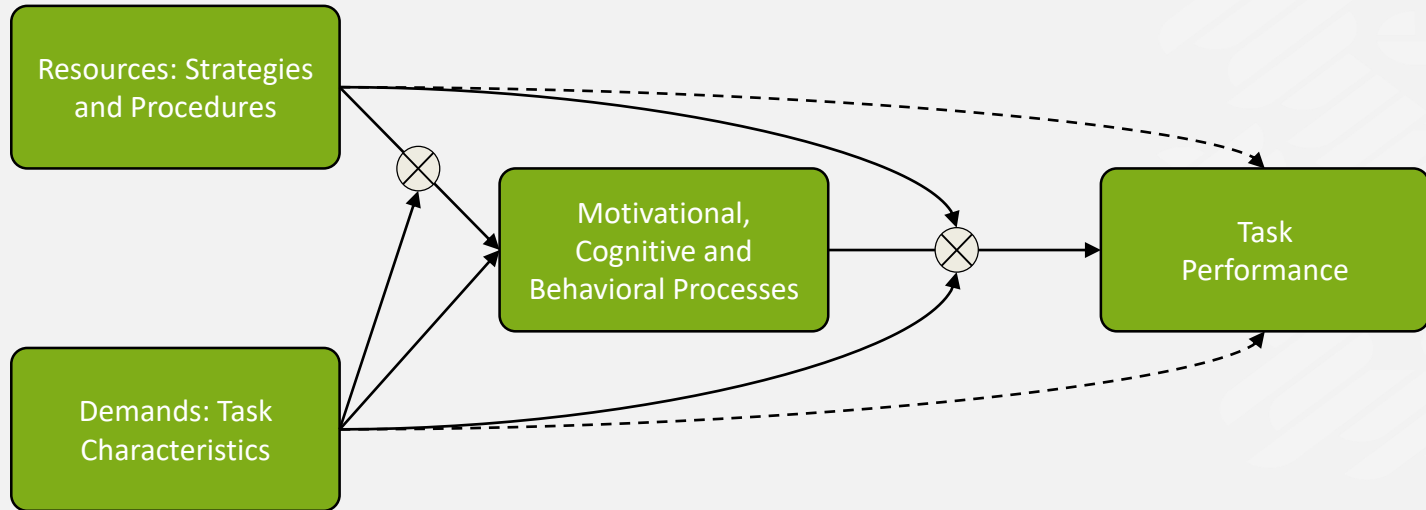
- As everybody in this “Room” knows: Movement towards computer-based (reading) assessments makes process data available (in the first place, but not confined to, log files):
 - Substantiate cognitive models of test performance
 - Craft validity arguments
 - Test substantive theories that entail assumptions about cognitive or behavioral processes in the domains targeted by educational assessments
- Requires, however, psychologically meaningful indicators that are derived from potentially ambiguous process data

Process measures in digital reading: Outline

1. A very comprehensive model, accounting for ambiguity
2. Empirical results I: Predicting performance from processes – here:
Time-on-task
3. Empirical results II: Predicting processes from person and task characteristics
 - a. Predicting time-on-task
 - b. Predicting navigation behavior
4. A wrap-up.

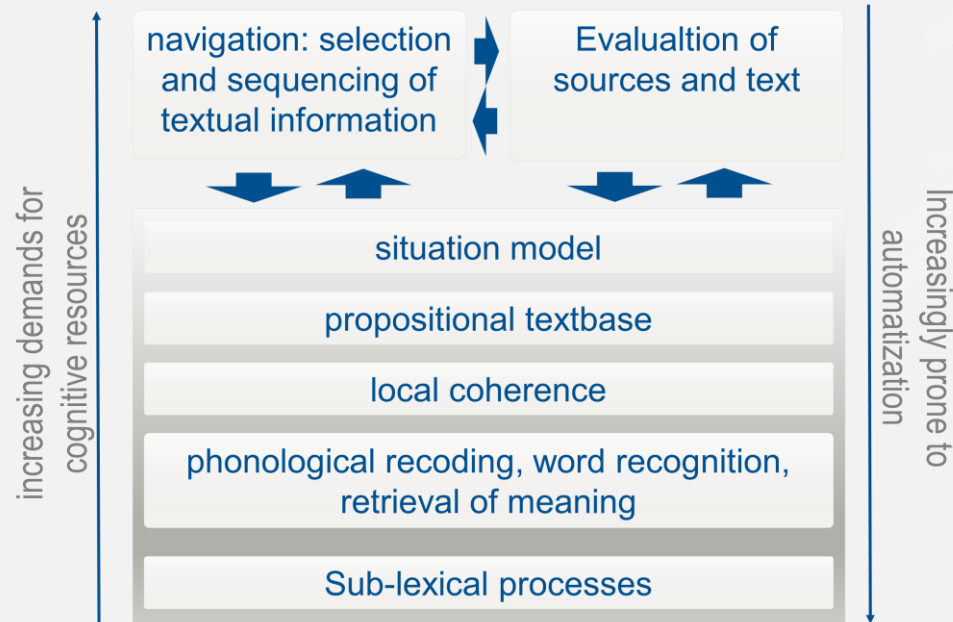


A very comprehensive model



Empirical results I: Predicting performance

- Reading, digital reading, and processing requirements (e.g. Naumann & Goldhammer, 2017; Naumann & Salmerón, 2016; Salmerón, Naumann, García, & Fajardo, 2017):



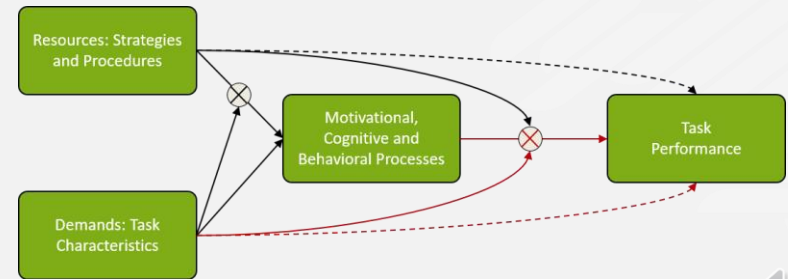
Empirical results I: Predicting performance

- Prominent process measure: Time on task – is, however, potentially indicative for both
 - Automatization
 - Strategic allocation of cognitive resources
- ➔ Contrary theoretical interpretation, implying different associations between time on task and performance

Empirical results I: Predicting performance

Time-on-task effects in digital reading moderated by task demands?

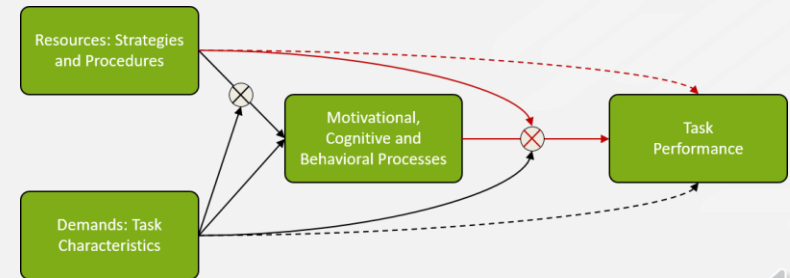
- Easy tasks with prevalence of processes amenable to automatization: **Negative time-on-task effects** (e.g. Richter, Isberner, Naumann, & Kutzner, 2012; Richter, Isberner, Naumann, & Neeb, 2013; Naumann, Neeb, Richter, Knoepke, & Isberner, 2016)
- Hard tasks with complex texts and/or high navigation demands: **Positive time-on-task effects** (e.g. Goldhammer, Naumann et al., 2014; Goldman, Braasch, Wiley, Graesser, & Brodowinska, 2012)



Empirical results I: Predicting performance

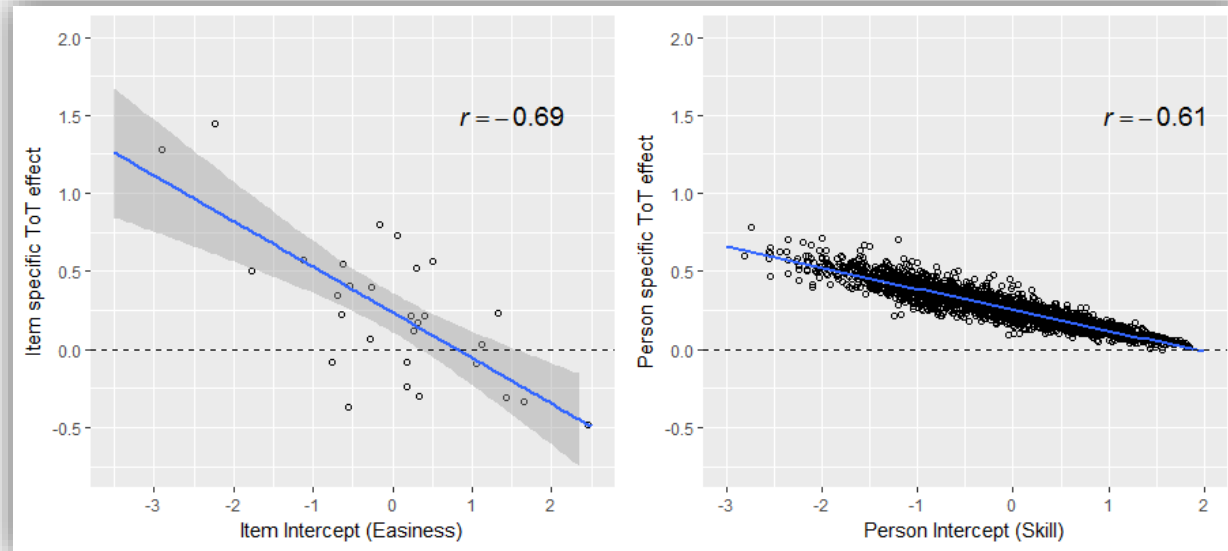
Time-on-task effects moderated by person skills?

- Weak readers can compensate for lack of automatization in basic reading processes by investing more time: Positive time-on-task effects (e.g. Walczyks, 2000, compensatory-encoding model)
- No such compensation needed in strong readers with well-automatized basic reading processes: no time-on-task effects (e.g. Goldhammer, Naumann et al., 2014; Perfetti, 2007; Richter, Isberner, Naumann, & Neeb, 2012, 2013)



Empirical results I: Predicting performance

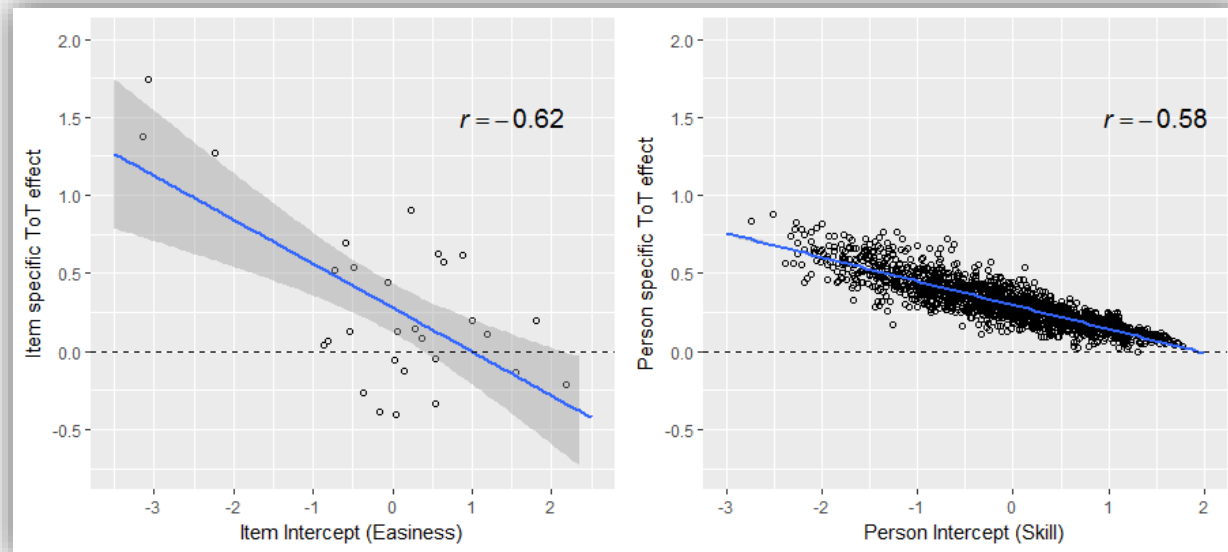
- Belgium 2009 (Naumann & Goldhammer, 2017)



$$\ln\left(\frac{p_{ipu}}{1 - p_{ipu}}\right) = \beta_0 + b_{0i} + b_{0p} + (\beta_1 + b_{1i} + b_{1p}) \cdot (\text{time on task}) + b_{0u}$$

Empirical results I: Predicting performance

- New Zealand 2009 (Naumann & Goldhammer, 2017)



$$\ln\left(\frac{p_{ipu}}{1 - p_{ipu}}\right) = \beta_0 + b_{0i} + b_{0p} + (\beta_1 + b_{1i} + b_{1p}) \cdot (\text{time on task}) + b_{0u}$$

Interlude 1

Adapting time on task in digital reading to
Task difficulty is beneficial – but who does it,
Anyway?

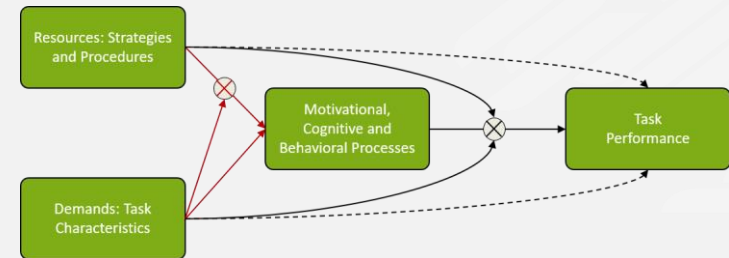


Empirical results II: Predicting processes (a. time-on-task)

- Task adaptive time on task behavior in digital reading requires
 - An adequate task model (see Rouet, Britt, & Durik's, 2017, RESOLV model)
 - > enabled by good comprehension skills (e.g. Hahnel, Goldhammer, Naumann, & Kröhne, 2018; Maña, Vidal-Abarca, & Salmerón, 2017; Salmerón, Cerdán, & Naumann, 2015)
 - Metacognitive regulation through the process of task engagement
 - > enabled by knowledge of reading strategies (see e.g. Artelt, Naumann, & Schneider, 2010; Pressley, Borkowski, & Schneider, 1989; Winne & Hadwin, 1998; Son & Metcalfe, 2000)
 - Self-control
 - > enabled by reading enjoyment, as e.g. indicated by position effects being moderated by reading enjoyment (e.g. Nagy, Nagengast, Becker, Rose, & Frey 2018; Lindner, Nagy, Ramos Arhuis, & Retelsdorf, 2017)

Empirical results II: Predicting processes (a. time-on-task)

- Association of task difficulty and time on task in reading digital text is moderated by
 - Comprehension skill
 - Knowledge of reading strategies
 - Reading enjoyment
- Ordinal interactions: Positive association between time on task and task difficulty stronger in persons high in each variable



Empirical results II: Predicting processes (a. time-on-task)

- Model (estimated individually for each country, fixed effects integrated meta-analytically, random-effects model):

```
Time on task ~ difficulty *  
                comprehension skill *  
                strategy knowledge *  
                reading enjoyment +
```

All main effects, two, three, and four way interactions (fixed)

```
difficulty*SES +  
difficulty*gender +
```

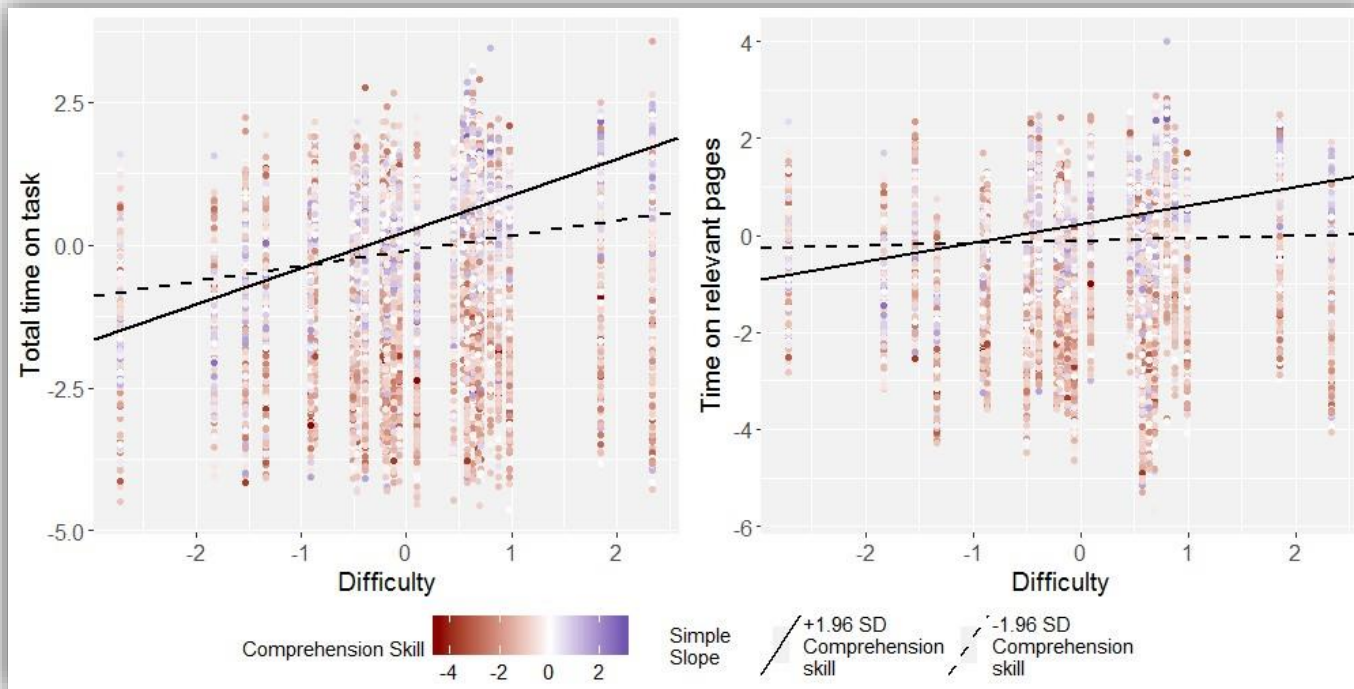
main effects and two-way interaction with difficulty (fixed)

```
(1 | person) +  
(1 | item) +  
(1 | school)
```

random effects for persons, items schools

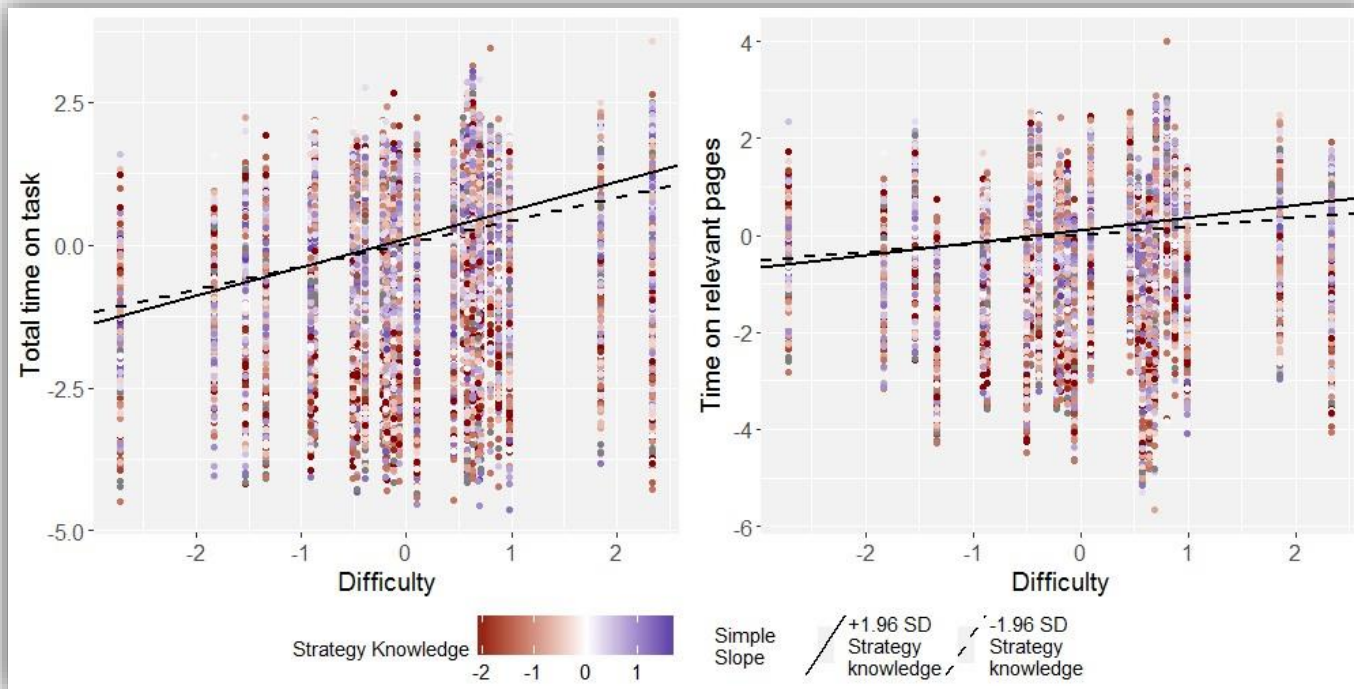
Empirical results II: Predicting processes (a. time-on-task)

- Interaction difficulty x comprehension skill – Illustration (AUS)



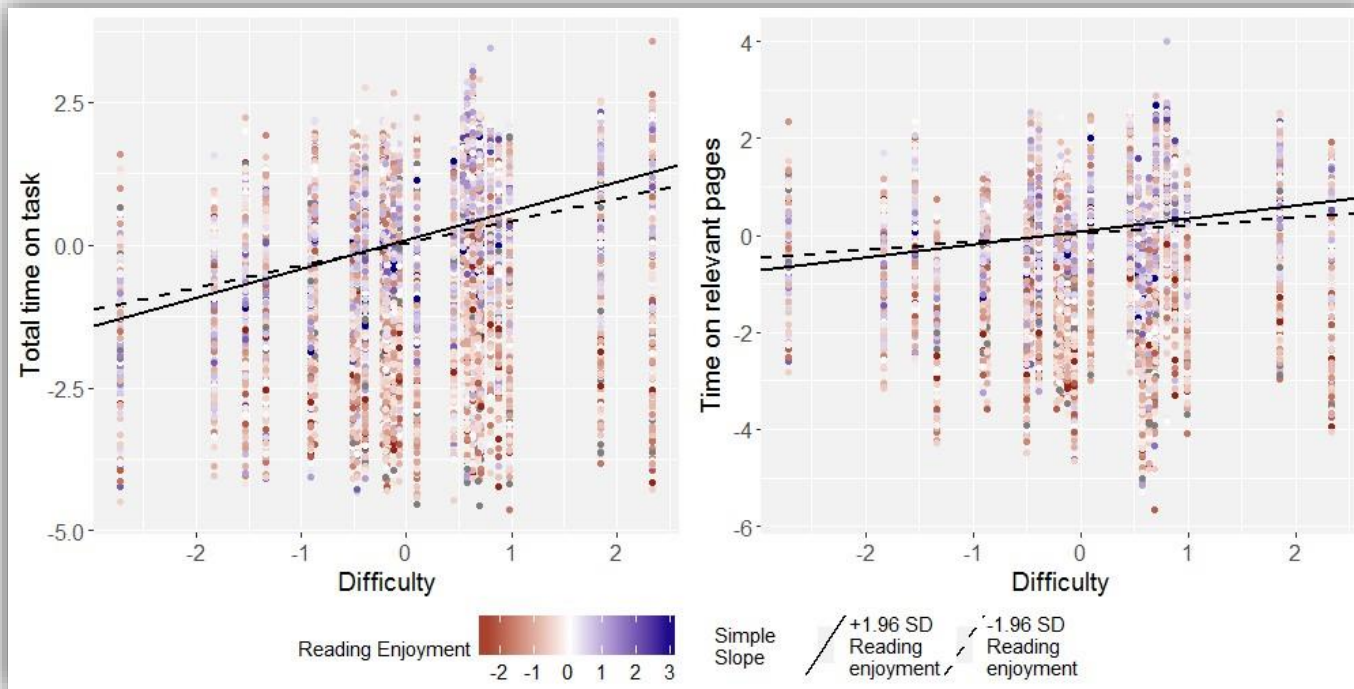
Empirical results II: Predicting processes (a. time-on-task)

- Interaction difficulty x knowledge of reading strategies – Illustration (AUS)



Empirical results II: Predicting processes (a. time-on-task)

- Interaction difficulty x enjoyment of reading – Illustration (AUS)



Empirical results II: Predicting processes (a. time-on-task)

- Skilled (comprehension), knowledgeable (reading strategies) and motivated (reading enjoyment) students more apt at aligning their time on task behavior with task demands
- One possible mechanism by which positive correlations between readers' comprehension skill/strategy knowledge/reading enjoyment and digital reading performance unfold
- Threat to validity? – depends on what is part of the construct
 - Comprehension skill and strategy knowledge: Definitely
 - Reading enjoyment: Probably not (interactions were small, though, so, maybe not too bad)

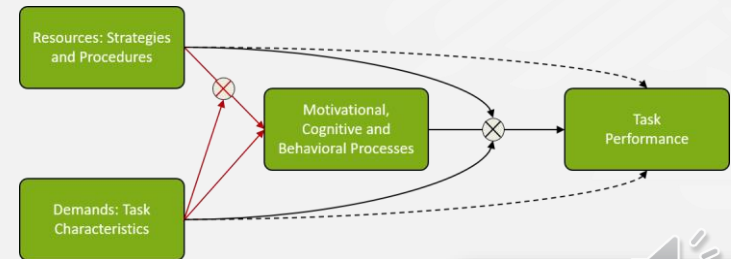
Interlude 2

Timing behavior is important – but not the only process of relevance in digital reading. We want to look at “navigation”, too.



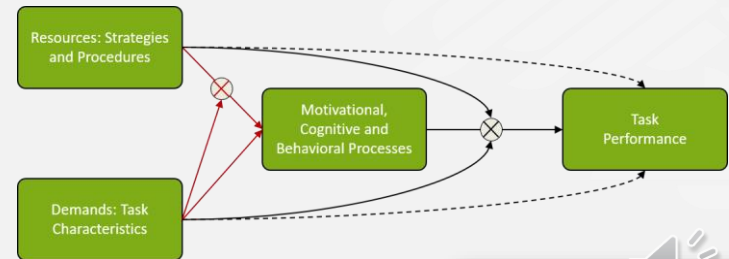
Empirical results II: Predicting processes (b. navigation)

- **Crucial process in digital reading: “Navigation”** (Hahnel, Goldhammer, Naumann, & Kröhne, 2016; Lawless & Schrader, 2008; Naumann, 2015; Naumann & Salmerón, 2016; OECD, 2011; Salmerón, Cerdán, & Naumann, 2015)
- **Navigation cognitively demanding** (DeStefano & Levefre, 2007; Naumann, Richter, Christmann & Groeben, 2007; Naumann, Richter, Flender, Christmann, & Groeben, 2008)
- **“Engaged” readers** (see Gutrie, Wigfield, & You, 2012) through practice more apt to cope with digital reading navigation demands?



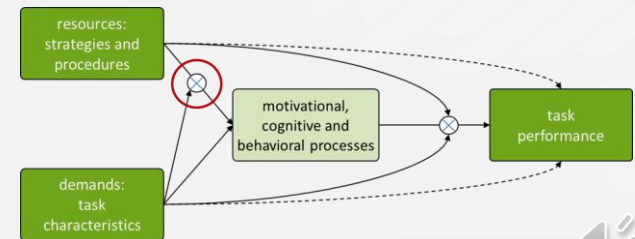
Empirical results II: Predicting processes (b. navigation)

- Online reading engagement: 2 Dimensions
 - „Social“ Engagement:
 - Frequent use of E-Mail, Social Networks, and Messaging services
 - Negative associations with academic achievement (e.g. Jacobsen & Forste, 2011; Junco, 2012a,b; Kirschner & Karpinski, 2010; Pfof, Dörfler, & Artelt, 2013)
 - „Information“ Engagement:
 - Frequent use of online-encyclopedia, dictionaries or news websites
 - Positive associations with achievement (?)

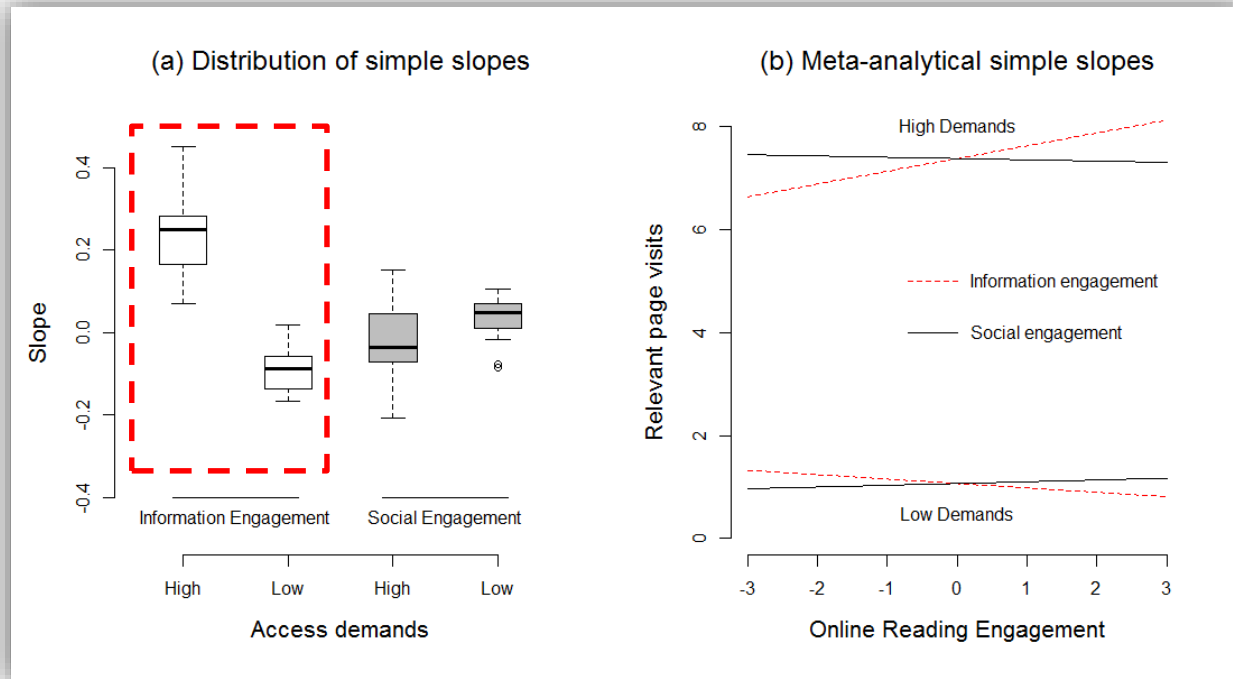


Empirical results II: Predicting processes (b. navigation)

- Hypotheses (substantive)
 - More adaptive navigation with more information engagement
 - Less adaptive navigation with more social engagement
- Statistically:
 - Positive interaction between navigation demands and information engagement
 - Negative interaction between navigation demands and social engagement



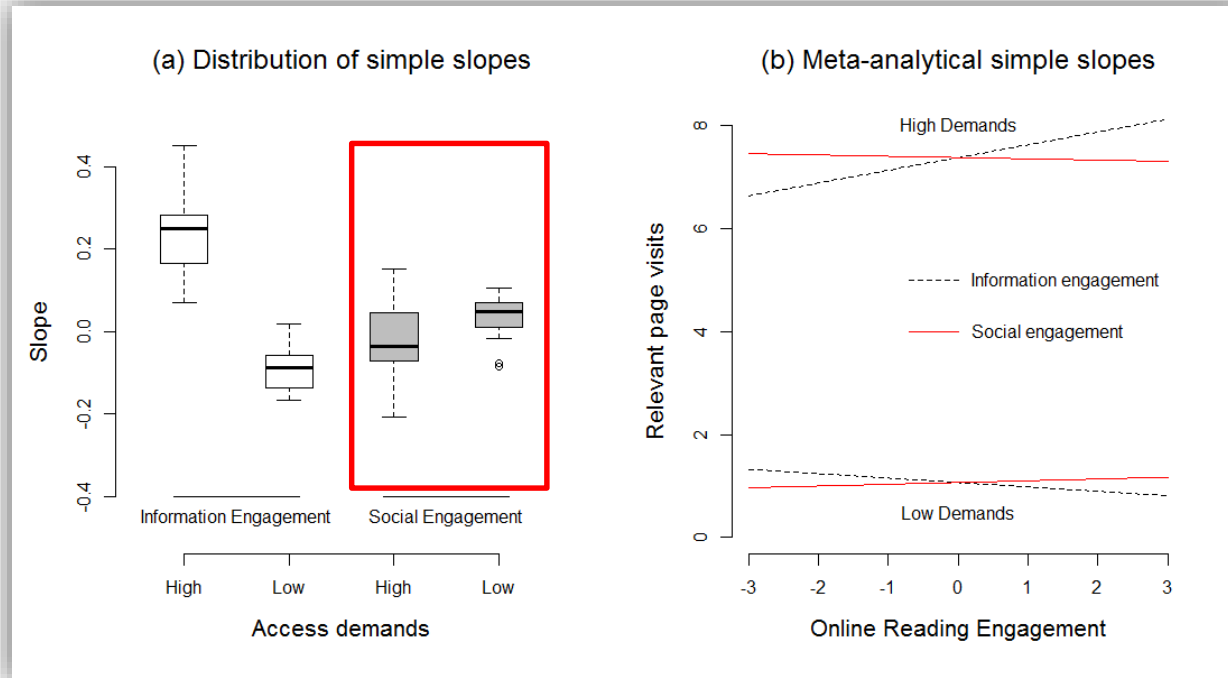
Empirical results II: Predicting processes (b. navigation)



$$\text{navigation}_{i_{ps}} = b_0 + \beta_1(\text{information engagement}) + \beta_2(\text{social engagement}) + \beta_3(\text{access demands}) + \beta_4(\text{information engagement} \times \text{access demands}) + \beta_5(\text{social engagement} \times \text{access demands}) + \beta_6(\text{reading skill}) + \beta_7(\text{ICT at home}) + \beta_8(\text{ICT at school}) + \beta_9(\text{gender}) + \beta_{10}(\text{SES}) + b_{0i} + b_{0p} + b_{0s} + \varepsilon_i$$

Figure from: Naumann (2015), p. 272

Empirical results II: Predicting processes (b. navigation)



$$\text{navigation}_{\text{ips}} = b_0 + \beta_1(\text{information engagement}) + \beta_2(\text{social engagement}) + \beta_3(\text{access demands}) + \beta_4(\text{information engagement} \times \text{access demands}) + \beta_5(\text{social engagement} \times \text{access demands}) + \beta_6(\text{reading skill}) + \beta_7(\text{ICT at home}) + \beta_8(\text{ICT at school}) + \beta_9(\text{gender}) + \beta_{10}(\text{SES}) + b_{0i} + b_{0p} + b_{0s} + \varepsilon_i$$

Figure from: Naumann (2015), p. 272

- Perspectives (as far as this talk went...)?
 - In substantive model building and testing: mind the gap (between input situation and person variables and outcomes). Log-data based process measures can help to narrow the gap, if not close it
 - In measurement:
 - Craft validity arguments – or
 - Challenge validity by showing that construct-*irrelevant* dispositions might impact on-task behavior
- Problems (as far as this talk went...)?
 - Be sure about what your log-file based process measure actually means in psychological terms
 - More difficult than it might seem:
 - Large interactions between process measures and person/task variables in predicting performance
 - Large or medium sized interactions between person and task variables in predicting processes

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Thank you for your attention,
looking forward to questions and
discussion!

